

INTENT

To Empower Creativity and create kick-butt projects!

EDUCATION

2005, Harvard Graduate School of Design, GSD, Cambridge, MA Master in Design Studies, MDesS, "Product Design in Architecture"

2004-2005, **MIT Media Lab**, MAS, Cambridge, MA Tangible Interfaces Studio, Smart Mobilities: Redesign of the Paris Bus System

2002, Rhode Island School of Design, RISD, Providence, RI Bachelor of Fine Arts, BFA, "Industrial Design"

2002, "Japan: Old and New, an Architectural Study", Japan, Wintersession Abroad Temple Studies in Ouda, Kyoto, Seika, Ise, and Osaka

EXPERIENCE

- 2017, Jot, Founder, startup to Empower Creativity for All.
- 2014-2016, "I Said Go", The Globe. A travel project to relearn the world.
- 2008-2014, litl, Boston, MA, Chief Disruptor: We built companies every 10 months.
- 2005-always, Consultant: Microsoft, MIT DesignLab, RATP, Phillips, Siemens Medical.
- 2004, Herbst Lazar Bell, Waltham, MA. Lots of medical product stuff.
- 2003, Design Continuum, West Newton, MA. Lots of corporate product stuff.
- 2003-2007, TED Conference, Monterey, CA. I organized content and pushed lots of buttons.
- 2002, Sony, Park Ridge, NJ. DreamKids Team: Creating projects 20 years ahead.

AWARDS

- 2010, IDEA/IDSA, "Gold Award: litl Webbook Packaging"
- 2010, IDEA/IDSA, "Bronze Award: litl Webbook"
- 2010, IDEA/IDSA, "Bronze Award: litl OS"
- 2010, "iF International Design Award" litl Webbook Packaging"
- 2007, "Best of CES" finalist, "Unicast"
- 2007, Popular Mechanics" Editorss Choice Award, "Unicast"
- 2005, CHI Conference, Interactive Posters, "Sparks"
- 2004, "Innovations" Magazine, "BikeBug"
- 2004, IDEA/IDSA, SIlver Award, Design Explorations, "BikeBug"

PUBLICATIONS

Boston Globe, CNN, HBO, Metropolis, WIRED, Guinness Book of World Records, Engadget, Gizmodo, WeMakeMoneyNotArt, TheCoolHunter, JoshSpear, Treehugger, Core77, MAKE magazine, LifeHacker, BoingBoing, Neatorama, BusinessWeek, Elle Quebec, PCMag

SKILLS

- Curiosity: I ask lots of questions.
- Drawing: It's how I communicate.
- Marketing: Strategies, Positioning, Branding, Advertising, Social. The behavioral stuff.
- Materials and Manufacturing: I was a geek in this field for 8 years.
- Hands on Experience: Sculpting, Molding, Buiding with my real hands and big tools.
- Patience

EXTRAS

- 2010, TEDxCambridge Conference, Co-Organizer
- 2008, Everyday Edisons, PBS TV Show, Featured Inventor
- 2007, Converse Product (RED) Charity shoe design, 1 in 100 selected artist worldwide
- 2006, "American Inventor" TV series, ABC
- 2006-2011, Designverb.com, Design blog.
- 2006-2008, PopTech! Conference, Volunteer
- 2006, Timbuk2 Artist Charity Bag Project
- 2004-2008 GEL Conference, Volunteer
- 2004-2006, RISD, Guest Critic
- 2003-2012, RISD, Portfolio Reviewer

INTERESTS

Violin, Foodie, Travel, Ultimate Frisbee, Tennis, Hiking, All things Tech